

CLOTHING AND FOOTWEAR LIST FOR SLEEPOVER, CAMP OR RESIDENTIAL TRIP

| Item | Description | Packed? |
|--|---|--------------------------|
| Uniform | Young People should always arrive and leave in uniform including necker. | <input type="checkbox"/> |
| Hat and Gloves | With so much body heat lost through the head in winter a woolly or fleece hat is essential. To help prevent heat stroke a peaked baseball style is best for summer. | <input type="checkbox"/> |
| Waterproof Coat (Mandatory) and Trousers | You are required to bring a waterproof coat. If you have them, it may also be beneficial to bring waterproof trousers – although not mandatory. | <input type="checkbox"/> |
| Hiking Boots/Shoes | Hiking shoes/boots are required for wet and muddy activities. Boots give ankle support and normally have better soles than shoes if you are hiking or doing activities on uneven ground. If you don't wear a decent pair your feet will let you know. Wellington boots are allowed but this will restrict the activities you will be able to take part in. | <input type="checkbox"/> |
| Old Trainers | If the weather is nice trainers are perfectly acceptable although again may restrict the activities, you will be able to take part in. | <input type="checkbox"/> |
| Nightwear | It is important that day clothes are not worn at night so we would recommend pyjamas or onesies. Slippers may also be useful for indoor use. | <input type="checkbox"/> |
| Underwear and Socks | Enough underwear and socks for each day plus two sets of spares. | <input type="checkbox"/> |
| Warm Jumpers or Sweatshirts | Ideal for keeping warm on those cold days and evenings. | <input type="checkbox"/> |
| Short Sleeved T-Shirts | Enough for duration of camp. A number of layers are warmer than one thick one and the warmth can be regulated more easily. | <input type="checkbox"/> |
| Long Sleeved T-Shirt | Required for some activities, no long sleeved top, no activity. | <input type="checkbox"/> |
| Loose Fitting Activity Trousers, Leggings or Tracksuit Bottoms | Enough for duration of camp. Jeans must not be brought as these get too wet, hold moisture for too long making them difficult to dry out. | <input type="checkbox"/> |

Kit should be packed in a holdall or rucksack as suitcases are not permitted. It is important that there are no loose items. Please also line the kit bag with a plastic bag to prevent the contents becoming wet or damp.

Additional Notes

- The Scout Group cannot accept responsibility for loss or damage to any personal effects and the Scout Association does not provide automatic insurance for such items.
- If your child requires medication while on camp please hand it in to a leader in a named container with a completed and signed PC47 Form which will provide full details of medication, dosage, and timing and give parental permission for one of the Leaders to administer this medication.
- All equipment and clothing must be clearly marked with the owner's name;** engraving or permanent ink are far better than nail varnish or stuck on labels.
- A certain amount of pocket money is recommended. Money may be handed to camp-leader for safety and will be given out as required. The Scout Group is otherwise not responsible for losses.
- Young people can only bring penknives if they have passed their hand-axe and knife training, prior to the event. **Knives must be handed in so that they can be locked away.**
- Aerosols, matches, lighters and any other flammable liquid or gas must never be brought to camps; these are dangerous and not necessary.**
- Due to the nature of camps and activities, it is advisable to wear old clothing and footwear as there is a good chance they will get very wet, dirty and/or damaged.
- Earrings, nose rings, and other decorative jewellery are not recommended on camps and activities.